

Hothreat - iOS Application Installation Instructions

Install the application on a physical iPhone or iPad using Apple's TestFlight service.

1. Scope and Purpose

Project: Hothreat - Mobile Application (iOS)

Distribution: Apple TestFlight (public invitation)

Target device: Physical iPhone or iPad

Apple Developer Account: Not required for testers

This document describes how to install and run the Hothreat iOS application through a public TestFlight invitation.

No source code, Xcode, Node.js, CocoaPods, Expo tooling, or local build is required.



Scan with the Camera app
on your iPhone or iPad

2. Requirements

- A compatible iPhone or iPad
- An Apple ID signed in on the device
- Internet access
- The TestFlight app from the App Store

Public invitation link

Open the invitation directly on the device where the application will be installed.

HOTHREAT TESTFLIGHT

<https://testflight.apple.com/join/sPJ8sjCC>

3. Installation

- 1 Install **TestFlight** from the Apple App Store on the iPhone or iPad that will be used for testing.
- 2 Open the public invitation link above, or scan the QR code with the device's Camera app.
- 3 When TestFlight opens, tap **Accept** to join the Hothreat beta.
- 4 Tap **Install** to download the application to the device.
- 5 After installation, tap **Open**, or launch Hothreat from the Home Screen.

Returning testers: TestFlight may show **Update** or **Open** instead of Accept and Install.

4. Updates

New beta versions are delivered through TestFlight. Open TestFlight and tap **Update** when a newer Hothreat build is available.

5. Troubleshooting

- Confirm that TestFlight is installed and that the device is signed in to an Apple ID.
- If Install is unavailable, review the compatibility information shown in the invitation.
- If the public beta is unavailable, contact the Hothreat project team.